

BEACON Attendance/Absence Types Overview

A/A Types	Description	A/A Types	Description
9000	Approved Leave	9517	On-Call
9200	Sick Leave	9540	Other Mgmt. Approved Leave
9300	Holiday Leave	9545	Adverse Weather
9400	Leave Without Pay	9547	Communicable Disease
9500	Time Worked	9550	Civil Leave - Jury Duty
9510	Additional Time Worked	9560	Community Service Leave
9511	Remote Callback	9565	Community Service - Tutoring
9512	Adverse Weather Make-Up	9570	Educational Leave
9513	Communicable Disease Make-Up	9620	Military Training Leave
9514	Work During Emergency Closing	9630	Military Active Duty
9515	Travel Time 1X	9680	Injury Absence WC
9516	Callback	9685	Injury Leave

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9000 (Approved Leave) Use this code to reflect a normal absence. This code will deduct from the employ-

ee's leave balances in the following order: Holiday Comp, OT Comp, On Call Comp, Travel Comp, Vacation, Bonus Leave, Advanced Leave.

9200 (Sick Leave) Use this code to reflect an absence due to illness. It will deduct from an employ-

ee's Sick Leave quota, then received Shared Leave and Advanced Sick Leave, if

those are available to the employee.

9300 (Holiday Leave) Positive Time employees should record 9300 in the 30 days prior to a holiday,

on the holiday, or 30 days following a holiday, to designate a holiday absence. Note: Time worked on a holiday will automatically reduce the Holiday Quota by the number of hours worked, up to 8 hours, and apply those hours to the Holiday Comp quota. Employees using Holiday Comp (not Holiday Leave) should use the

9000 code. Negative Time employees do not record 9300.

9400 (Leave without Pay)

Use this code to reflect an unpaid absence. This will result in docking of pay for

the number of hours recorded.

9500 (Time Worked)

Use this code to record hours worked including regular hours, additional hours and

time worked on a holiday.

9510 (Additional Time Worked) Restricted to use by certain medical classes to record hours worked beyond regu-

larly scheduled hours.

9511 (Remote Call Back)

Use this code to reflect the actual amount of time worked remotely. Do not add time

to meet the 30 minute minimum, just actual time worked. If less than 30 minutes, the difference will be computed and added to the employee's pay automatically.

9512 (Adverse Weather Make-up) Use this code to reflect hours worked specifically to pay back an adverse weather

liability. Hours of 9500 in excess of the employee's work schedule in an OT period

will also pay back an outstanding liability.



BEACON Attendance/Absence Types Overview

9513 (Comm. Disease Make-up) Use this code to reflect hours worked specifically to pay back a Comm. Disease Ab-

sence liability.

9514 (Work during Emerg Closing) Results in hour for hour comp time for hours worked during a designated emergency.

Management will designate when this code applies.

9515 (Travel Time 1X) Results in hour for hour comp time in accordance with state policy.

9516 (Callback) Use this code to reflect the actual amount of time worked, if eligible for Callback.

Do not add time to reach the 2 hour minimum, just actual time worked. If less than 2 hours, the difference will be computed and added to the employee's pay automatically.

9517 (On-Call) Use this code to reflect time spent On-Call, but not at work. On-Call hours are ac-

crued as Comp Time or paid at the On-Call rate specified for the position. Employee

must be On-Call eligible.

9540 (Other Mgmt Approved Leave) This code is only to be used with the explicit consent of management to reflect time

paid, not worked under a limited set of circumstances.

9545 (Adverse Weather) Use this code to reflect time off during an Adverse Weather event. Using this code

will result in a liability being generated from the employee to the State for hours the employee must make-up in the next 365 days. Employees that do not satisfy their li-

ability in one year will be required to forfeit leave or be docked.

9547 (Communicable Disease)

Use this code to reflect a Communicable Disease absence in accordance with the

Communicable Disease policy. Use only with explicit management consent.

9550 (Civil Leave - Jury Duty) Use this code to reflect an absence for Jury Duty.

9560 (Community Service Leave) Use this code to reflect an absence for Community Service. May be used in full day

increments, not to exceed 24 hours in a year.

9565 (Community Service absence for Tutoring) Use this code to reflect a Community Service absence for Tutoring. May only be used

in 1 hour increments, not to exceed 36 hours per year. Employees may have Commu-

nity Service, or Community Service for Tutoring, not both.

9570 (Educational Leave) Use this code to reflect an absence for Approved Educational Purposes.

9620 (Military Training Leave) Use this code to reflect an absence for Military Training.

9630 (Military Active Duty)

Use this code to reflect the first 30 days of leave for an employee that has been

called to Active Duty.

9680 (**Injury Absence WC**) Use this code to reflect an absence to attend to medical matters related to an on-going

workers comp case. (i.e., Doctor/PT appointments when employee has returned to

work.)

9685 (Injury Leave)

Use this code to reflect an absence due to injury on the job for law enforcement, teach-

ers and custody officers before the matter has been turned over for Workers Comp.